

BRAIN GAME – MK112



Just 4 LEDs and 4 push buttons provide hours of fun. The object of the game is to repeat a randomly generated pattern. The pattern is played both visually and audible or visually only (selectable). It features 4 difficulty levels, which can be selected at start-up. The replay speed gradually increases during the game, to make it even more challenging. Low power consumption. Microprocessor-controlled. Auto power off.

Specifications

- power supply: 3 x 1.5V AA batteries (not incl.)
- dimensions: 50 x 65mm / 2.0 x 2.6"